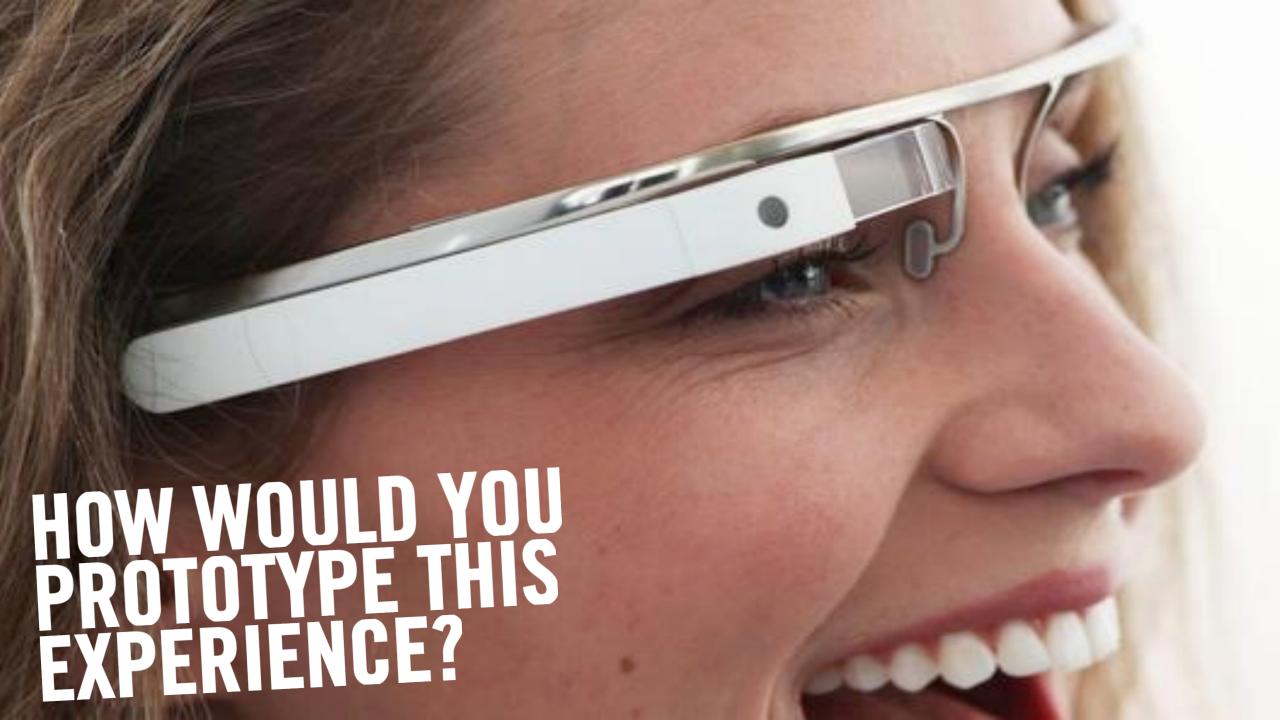
Rapid Prototyping X

THE ART OF DISRUPTIVE INNOVATION





Prototyping Rule #1

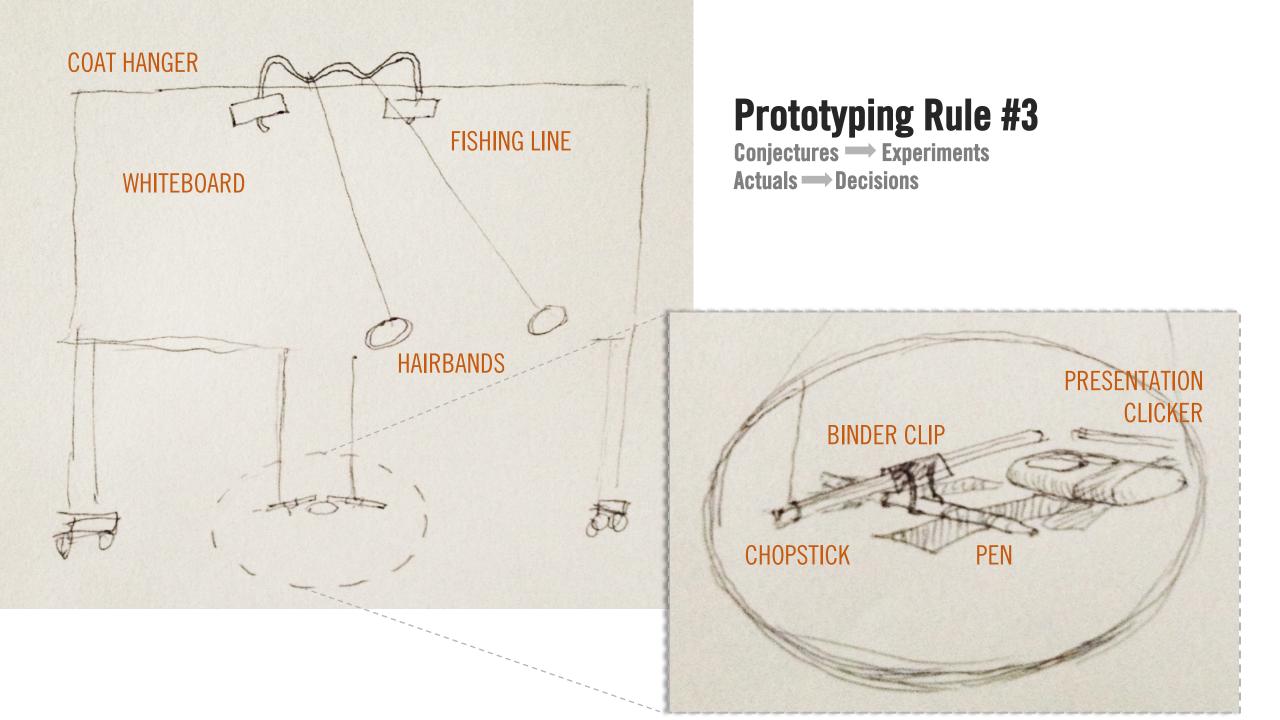
Find the quickest path to experience.

Prototyping Rule #2

Doing is the best kind of thinking.

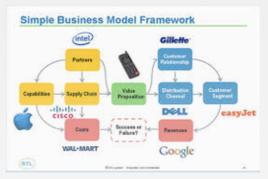


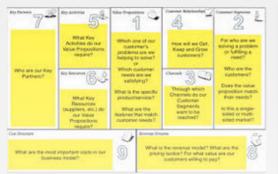


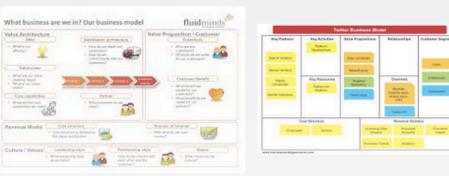




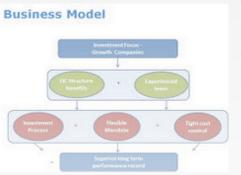


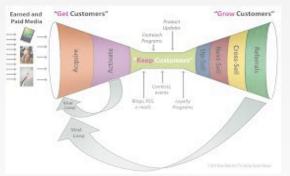












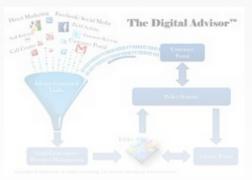














ELECTRIC

EXECUTIVE RETENTION PROTOTYPE.

Prototyping Rule #4

Reason in Time & Space



6 MONTHS PRE-PROMOTION OST-PROMOTION PRIOR

1 MONTH AFTER

SO WHAT JUST HAPPENED THERE?

RATE-BASED GOALS

Say the things you try have a 5% chance of success...

By the time you try 20 things,

→ 64% chance of success

By the time you try 50 things,

→ 92% chance of success

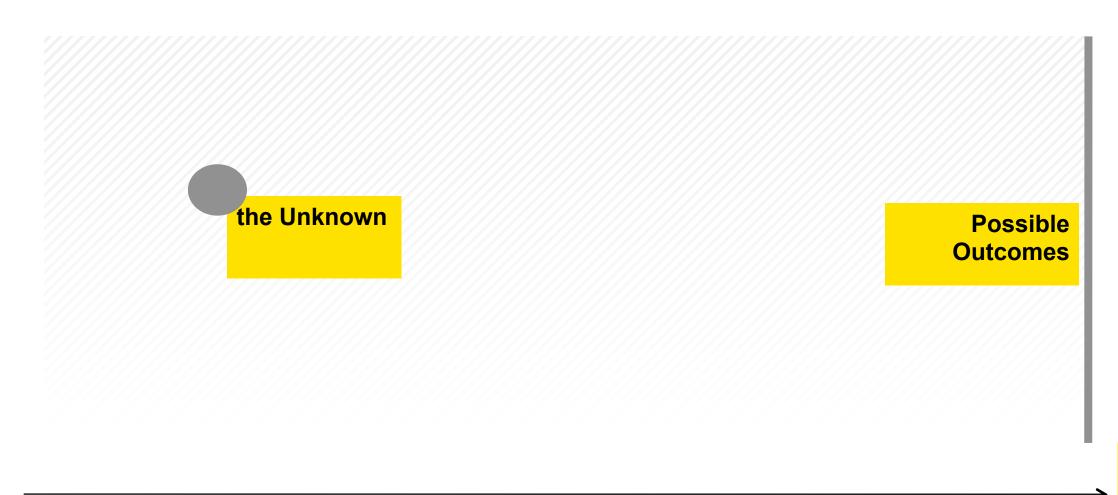
SO TO MAXIMIZE THE RATE OF LEARNING, WE DRAMATICALLY MINIMIZE THE TIME TO TRY THINGS

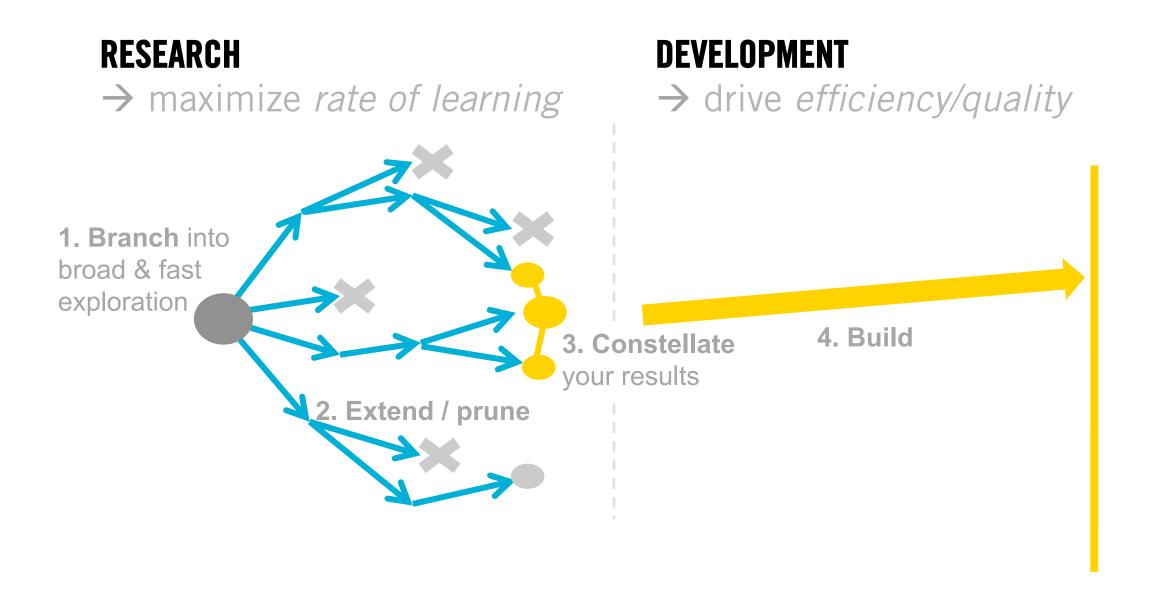
DON'T GUESS. LEARN.

DON'T "FAIL." LEARN.

HOW DO YOU FIND A PATH...

→ from THE UNKNOWN to a HIGH-QUALITY OUTCOME?





ALL TOGETHER.



Building fast is exciting, but far more important is to understand **WHY** we build.

We live in a world that is ever accelerating, and we must consciously choose what exactly we accelerate.

The tools and techniques described can be applied toward building a more sustainable, connected world with greater empathy and love, or it can amplify the unconscious ways in which we already live.

THE CHOICE IS OURS.

THANKS.



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